Event-Triggered Interactive Gradient Descent for Real-Time Multiobjective Optimization

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56th IEEE Conference on Decision and Control: Event-Triggered and Self-Triggered Control I Melbourne, Australia December 12-15, 2017

Options	Transit (Hours)	Cost (Dollars)	
1	10	1100	
2	5	1500	
3	2	1400	

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- Some options are obviously worse.
- But, we are left with mathematically ambiguous options (Pareto Solutions)
- Ask Human!

My Talk in One Slide

• Motivation:

Rise of robots that will eventually coexist with human
Robot solve a optimization problem to do something
Robot becomes more complex, can do more than one thing

• Scenario:

Human interacts with robot to help solve multiobjective optimization problem

• Robot Accommodate Human:

- Human cannot be asked too often
 - Human needs some time to answer



• Approach: Use Event-Trigger Control to minimize human interaction.

Outline

Describing Scenario

- Problem Statement and Assumptions
- Our approach: Interactive Gradient Descent

Modeling Humans

- Human needs to rest.
 - Designing Event Trigger
- Adding Human Response Time
 - Limiting design parameter

Wrapping up my Talk

- Simulations
- Conclusions

Our problem:

$\underset{x \in \mathbb{R}^{n}}{\text{minimize } f(x)}$

with f(x) ∈ ℝ^m, m objective functions
In general, infinite number of Pareto solutions

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 - Implicit because the human cannot express what it is
 - I Human can respond to queries; we assume he can give the gradient
- Assumptions: To assure there is a unique solution,
 - Each objective function is strictly convex.
 - **2** The implicit function is strictly convex, increasing w.r.t. each objective value.
 - **③** The implicit function is bounded from below and is radially unbounded.

Restate the problem

• What do we mean by solving a multiobjective optimization problem?

• Problem that we will solve:

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• Scenario: human and robot working together to get the best Pareto solution.

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- Single objective optimization.
- No objective function available. Only gradient value available upon requests.

Let's try gradient descent!

$$\dot{x}(t) = -(
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Role: What's the human and robot role in this optimization?

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Humans cannot update the value continuously!

Event-Triggered Interactive Gradient Descent

Preferably, only ask for human help only when it really needs to.

$$\dot{x}(t) = -(\underbrace{\nabla c(f(x(t_k)))}_{\text{human}}\underbrace{J_f(x(t))}_{\text{robot}})^T$$

with t_k to be determined by the robot iteratively.

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When to ask human?

Our proposition: robot monitors

•
$$\|x(t) - x(t_k)\|$$

• $\sigma \frac{\|\dot{x}(t)\|}{L_c \|J_f(x(t))\|}$ with $\sigma \in (0, 1)$

When these two things are equal, ask human.

Design Guarantees

Properly stated

$$t_{k+1} = \min_{t} \left\{ t \ge t_k \mid \|x(t) - x(t_k)\| = \sigma \frac{\|\nabla c(f(x(t_k)))J_f(x(t))\|}{L_c \|J_f(x(t))\|} \right\}$$

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Guarantees:

Global asymptotic stability: Lyapunov Function: $V(x) = c \circ f(x) - c \circ f(x^*)$

$$\implies \frac{d}{dt}V(x(t)) \leq -\frac{1-\sigma}{(1+\sigma)^2} \|\nabla c(f(x(t)))J_f(x(t))\|^2 < 0$$

\implies Asymptotic Stability

Moreover, if $c \circ f$ is strongly convex with a parameter μ , the optimizer is **exponentially stable** with the following bound,

$$V(x(t)) \leq V(x_0)e^{-\frac{2\mu(1-\sigma)}{(1+\sigma)^2}t}$$

Design Guarantee - Continued

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Q Autonomous operation: Robot has all the information to calculate above

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Q Autonomous operation: Robot has all the information to calculate above
 Q No Zeno behavior: There exists a uniform lower bound for the inter-event times τ_σ ≤ t_{k+1} − t_k for all k ∈ N ∪ {0} where τ_σ is a constant given by

$$\tau_{\sigma} = \frac{1}{\beta} \ln(1 + \beta \frac{\sigma}{L_c J_{\max}})$$

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Delay in Human

• Previous model human responds instantaneously

• Better model Human requires some time to work, has some response time.

Delay in Human

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- Better model Human requires some time to work, has some response time.
 The more accurate gradient descent is

$$f(t) = \underbrace{\nabla c(f(x(t_k)))}_{\text{human}} \underbrace{J_f(x(t))}_{\text{robot}}, \ t \in [t_k + D_k, t_{k+1} + D_{k+1})$$



Trigger Design - Delay Case

Assuming there is a maximum delay D, we propose a similar trigger design: robot monitors

•
$$||x(t) - x(t_k)||$$

• $\sigma' \frac{||\dot{x}(t)||}{L_c J_{\max}}$ but σ' not $(0, 1)$



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 σ' must satisfy

$$\sigma' \leq rac{L_c J_{\max}}{eta} (e^{eta(au_\sigma - D)} - 1)$$



Trigger Design - Delay Case

Assuming there is a maximum delay D, we propose a similar trigger design: robot monitors

• $||x(t) - x(t_k)||$ • $\sigma' \frac{||\dot{x}(t)||}{|c_k|}$ but σ' not (0, 1)

 σ' must satisfy.

$$\frac{L_{c}J_{\max}}{\beta}\left(\frac{1+\sigma}{1-\sigma}\right)^{2}(e^{\beta D}-1) < \sigma' \leq \frac{L_{c}J_{\max}}{\beta}(e^{\beta(\tau_{\sigma}-D)}-1)$$



Design Guarantees - Delay Case

$$t_{k+1} = \min_{t} \Big\{ t \ge t_k \mid \|x(t) - x(t_k)\| = \sigma' \frac{\|\nabla c(f(x(t_k)))J_f(x(t))\|}{L_c J_{\max}} \Big\}.$$

Guarantees:

- Global asymptotic stability: Same
- Autonomous Operation: Same
- No Zeno Behavior: The uniform lower bound to the interevent times for the delay case is

$$\tau_{\sigma'} = \frac{1}{\beta} \ln \left(\frac{1 + \beta \frac{\sigma'}{L_c J_{\max}}}{1 + \left(\frac{1 + \sigma}{1 - \sigma}\right)^2 (e^{\beta D} - 1)} \right) + D$$

Simulations

A robot trying to get close to two objects



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Conclusions

Event-triggered design for human-robot interaction

- Human works as supervisor, robot works as extension of human capability
- Bound on inter-event time guarantees human has time to do other things.
- Provably correct: achieves multiobjective optimization task

Future Work

- Richer models for human engagement
 - Rest time and Response time
 - e Human inputs with errors
- Scenarios where human needs to rest for longer than interevent time
- Online Learning of human model using human responses

Thank You!





• Our Funding Source: NSF award CNS-1329619



Question?



Questions and feedbacks are welcome!